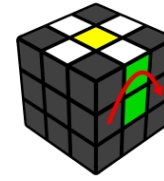
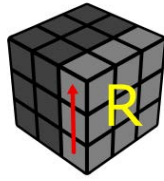
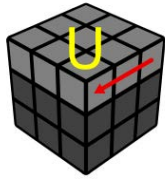
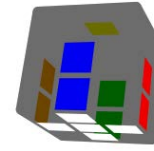


How to Solve a Rubik's Cube – Cheat Sheet *Alberta Cubers Version 1*



1. Cross



2. First Layer Corners



$U' L' U L$



$U R U' R'$



Switch case using $R U^2 R'$

3. Second Layer



$U' L' U L U F U' F'$



$U R U' R' U' F' U F$

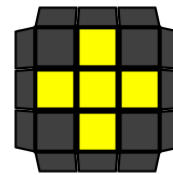
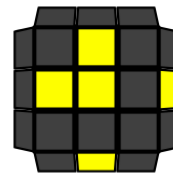
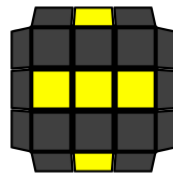
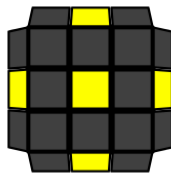
No edges oriented

Two edges oriented

All edges oriented

4. Edge Orientation

$F R U R' U' F'$



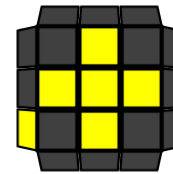
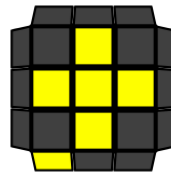
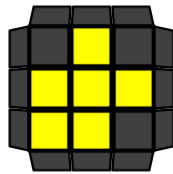
One yellow corner on top

Two yellow corners on top

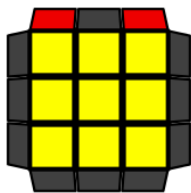
No yellow corners on top

5. Corner Orientation

$R U R' U R U^2 R'$



6. Corner Permutation

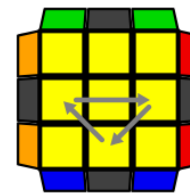


$R' F R' B^2 R F' R' B^2 R^2$

7. Edge Permutation



$F^2 U' L R' F^2 L' R U' F^2$
Equivalently: $F^2 U' M' U^2 M U' F^2$



$F^2 U L R' F^2 L' R U F^2$
Equivalently: $F^2 U M' U^2 M U F^2$